

Seamless R and C++ Integration with Rcpp: Part 2 – RcppArmadillo Examples

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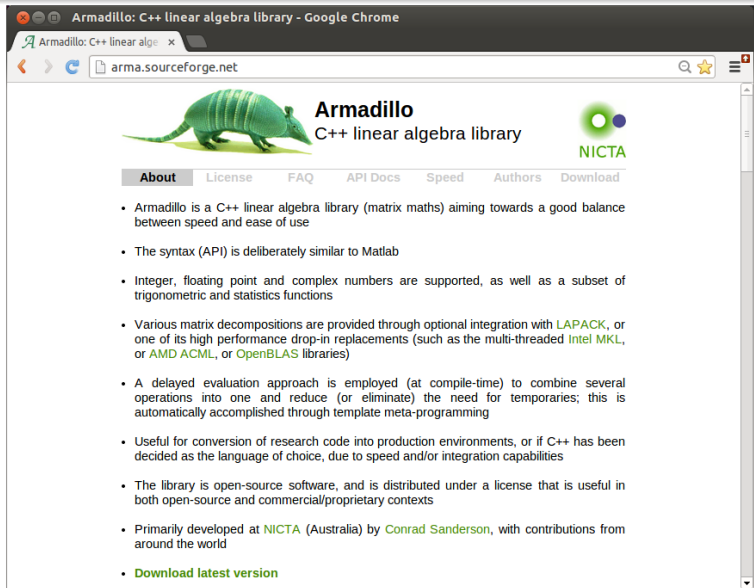
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Outline

- 1 Intro
 - Armadillo
 - Users


Armadillo



Armadillo: C++ linear algebra library - Google Chrome


Armadillo: C++ linear algebra x

arma.sourceforge.net



Armadillo

C++ linear algebra library



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- Armadillo is a C++ linear algebra library (matrix maths) aiming towards a good balance between speed and ease of use
- The syntax (API) is deliberately similar to Matlab
- Integer, floating point and complex numbers are supported, as well as a subset of trigonometric and statistics functions
- Various matrix decompositions are provided through optional integration with **LAPACK**, or one of its high performance drop-in replacements (such as the multi-threaded **Intel MKL**, or **AMD ACML**, or **OpenBLAS** libraries)
- A delayed evaluation approach is employed (at compile-time) to combine several operations into one and reduce (or eliminate) the need for temporaries; this is automatically accomplished through template meta-programming
- Useful for conversion of research code into production environments, or if C++ has been decided as the language of choice, due to speed and/or integration capabilities
- The library is open-source software, and is distributed under a license that is useful in both open-source and commercial/proprietary contexts
- Primarily developed at **NICTA** (Australia) by **Conrad Sanderson**, with contributions from around the world
- **Download latest version**

What is Armadillo?

From `arma.sf.net` and slightly edited

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What is Armadillo?

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- The syntax is **deliberately similar to Matlab**.
- **Integer, floating point and complex numbers** are supported.
- A **delayed evaluation approach** is employed (at compile-time) to combine several operations into one and reduce (or eliminate) the need for temporaries.
- Useful for conversion of research code into **production environments**, or if C++ has been decided as the language of choice, due to **speed** and/or integration capabilities.

Armadillo highlights

- Provides integer, floating point and complex vectors, matrices and fields (3d) with all the common operations.
- Very good documentation and examples at website <http://arma.sf.net>, a **technical report** (Sanderson, 2010)
- Modern code, building upon and extending from earlier matrix libraries.
- Responsive and active maintainer, frequent updates.
- Used by **MLPACK**; cf Curtin et al (JMLR, 2013)

RcppArmadillo highlights

- Template-only builds—no linking, and available wherever R and a compiler work (but **Rcpp** is needed)!
- Easy with R packages: just add `LinkingTo: RcppArmadillo, Rcpp` to DESCRIPTION (*i.e.*, no added cost beyond **Rcpp**)
- Data exchange really seamless from R via **Rcpp**
- Frequently updated; documentation includes Eddelbuettel and Sanderson (CSDA, 2013/in press).

Well-know packages using RcppArmadillo

- Amelia** by Gary King et al: Multiple Imputation from cross-section, time-series or both;
- forecast** by Rob Hyndman et al: Time-series forecasting including state space and automated ARIMA modeling;
- rugarch** by Alexios Ghalanos: Sophisticated financial time series models;
- gRbase** by Søren Højsgaard: Graphical modeling

Outline

- 2 Simple Examples
 - Eigenvalues
 - Multivariate Normal RNGs

Armadillo Eigenvalues

<http://gallery.rcpp.org/articles/armadillo-eigenvalues/>

```
#include <RcppArmadillo.h>

// [[Rcpp::depends (RcppArmadillo)]]

// [[Rcpp::export]]
arma::vec getEigenValues (arma::mat M) {
    return arma::eig_sym (M);
}
```

Armadillo Eigenvalues

<http://gallery.rcpp.org/articles/armadillo-eigenvalues/>

```
set.seed(42); X <- matrix(rnorm(4*4), 4, 4)
Z <- X %*% t(X); getEigenValues(Z)
```

```
##           [,1]
## [1,] 0.3319
## [2,] 1.6856
## [3,] 2.4099
## [4,] 14.2100
```

```
# R gets the same results (in reverse)
# and also returns the eigenvectors.
```

Multivariate Normal RNG Draw

<http://gallery.rcpp.org/articles/simulate-multivariate-normal>

```
#include <RcppArmadillo.h>
// [[Rcpp::depends(RcppArmadillo)]]

// [[Rcpp::export]]
arma::mat mvrnormArma(int n, arma::vec mu,
                      arma::mat sigma) {
  arma::mat Y = arma::randn(n, sigma.n_cols);
  return arma::repmat(mu, 1, n).t() +
         Y * arma::chol(sigma);
}
```

Outline

3 Case Study: FastLM

Faster Linear Model with FastLm

Background

- Implementations of 'fastLm()' have been a staple all along the development of **Rcpp**
- The very first version was in response to a question by Ivo Welch on r-help.
- The request was for a fast function to estimate parameters – and their standard errors – from a linear model,
- It used GSL functions to estimate $\hat{\beta}$ as well as its standard errors $\hat{\sigma}$ – as `lm.fit()` in R only returns the former.
- It had since been reimplemented for **RcppArmadillo** and **RcppEigen**.

Faster Linear Model with FastLm

Initial RcppArmadillo `src/fastLm.cpp`

```
#include <RcppArmadillo.h>

extern "C" SEXP fastLm(SEXP Xs, SEXP ys) {

  try {
    Rcpp::NumericVector yr(ys);           // creates Rcpp vector from SEXP
    Rcpp::NumericMatrix Xr(Xs);          // creates Rcpp matrix from SEXP
    int n = Xr.nrow(), k = Xr.ncol();
    arma::mat X(Xr.begin(), n, k, false); // reuses memory and avoids extra copy
    arma::colvec y(yr.begin(), yr.size(), false);

    arma::colvec coef = arma::solve(X, y); // fit model  $y \sim X$ 
    arma::colvec res = y - X*coef;        // residuals
    double s2 = std::inner_product(res.begin(), res.end(), res.begin(), 0.0)/(n - k);
    arma::colvec std_err =                // std.errors of coefficients
      arma::sqrt(s2*arma::diagvec(arma::pinv(arma::trans(X)*X)));

    return Rcpp::List::create(Rcpp::Named("coefficients") = coef,
                              Rcpp::Named("stderr")      = std_err,
                              Rcpp::Named("df.residual")  = n - k );
  } catch( std::exception &ex ) {
    forward_exception_to_r( ex );
  } catch(...) {
    ::Rf_error( "C++ exception (unknown reason)" );
  }
  return R_NilValue; // -Wall
}
```

Faster Linear Model with FastLm

Edited version of RcppArmadillo's `src/fastLm.cpp`

```

// [[Rcpp::depends(RcppArmadillo)]]
#include <RcppArmadillo.h>
using namespace Rcpp; using namespace arma;

// [[Rcpp::export]]
List fastLm(NumericVector yr, NumericMatrix Xr) {
  int n = Xr.nrow(), k = Xr.ncol();
  mat X(Xr.begin(), n, k, false);
  colvec y(yr.begin(), yr.size(), false);

  colvec coef = solve(X, y);
  colvec resid = y - X*coef;

  double sig2 = as_scalar(trans(resid)*resid/(n-k));
  colvec stderrest = sqrt(sig2 * diagvec( inv(trans(X)*X) ));

  return List::create(Named("coefficients") = coef,
                     Named("stderr")      = stderrest,
                     Named("df.residual")  = n - k );
}

```


Faster Linear Model with FastLm

Newer version of RcppArmadillo's `src/fastLm.cpp`

```

[[Rcpp::depends(RcppArmadillo)]]
#include <RcppArmadillo.h>
using namespace Rcpp;
using namespace arma;

[[Rcpp::export]]
List fastLm2(const colvec& y, const mat& X) {
    int n = X.n_rows, k = X.n_cols;

    colvec coef = solve(X, y);
    colvec resid = y - X*coef;

    double sig2 = as_scalar(trans(resid)*resid/(n-k));
    colvec stderrest = sqrt(sig2 * diagvec( inv(trans(X)*X) ) );

    return List::create(Named("coefficients") = coef,
                       Named("stderrest") = stderrest,
                       Named("df.residual") = n - k );
}

```

Faster Linear Model with FastLm

Note on `as<>()` casting with Armadillo

```
arma::colvec y = Rcpp::as<arma::colvec>(ys);
arma::mat X = Rcpp::as<arma::mat>(Xs);
```

Convenient, yet incurs an additional copy. Next variant uses two steps, but only a pointer to objects is copied:

```
Rcpp::NumericVector yr(ys);
Rcpp::NumericMatrix Xr(Xs);
int n = Xr.nrow(), k = Xr.ncol();
arma::mat X(Xr.begin(), n, k, false);

arma::colvec y(yr.begin(), yr.size(), false);
```

Preferable if performance is a concern. Newest **RcppArmadillo** has efficient `const references` too.

Faster Linear Model with FastLm

Performance comparison

Running the script included in the **RcppArmadillo** package:

```
edd@max:~/svn/rcpp/pkg/RcppArmadillo/inst/examples$ r fastLm.r
Loading required package: Rcpp
      test replications relative elapsed
2      fLmTwoCasts(X, y)          5000      1.000    0.188
3      fLmConstRef(X, y)          5000      1.000    0.188
1      fLmOneCast(X, y)           5000      1.005    0.189
5      fastLmPureDotCall(X, y)     5000      1.064    0.200
4      fastLmPure(X, y)            5000      2.000    0.376
7      lm.fit(X, y)                5000      2.691    0.506
6      fastLm(frm, data = trees)    5000     35.596    6.692
8      lm(frm, data = trees)        5000     44.883    8.438
edd@max:~/svn/rcpp/pkg/RcppArmadillo/inst/examples$
```

Outline

4 Case Study: Kalman Filter

- Setup
- Matlab
- R
- C++
- Performance

Kalman Filter

Setup at Mathworks site

The position of an object is estimated based on past values of 6×1 state vectors X and Y for position, V_X and V_Y for speed, and A_X and A_Y for acceleration.

Position updates as a function of the speed

$$X = X_0 + V_X dt \quad \text{and} \quad Y = Y_0 + V_Y dt,$$

which is updated as a function of the (unobserved) acceleration:

$$V_x = V_{X,0} + A_X dt \quad \text{and} \quad V_y = V_{Y,0} + A_Y dt.$$

Kalman Filter

Basic Matlab Function

% Copyright 2010 The MathWorks, Inc.

function y = kalmanfilter(z)

% #codegen

dt=1;

% Initialize state transition matrix

A=[1 0 dt 0 0 0;... % [x]

0 1 0 dt 0 0;... % [y]

0 0 1 0 dt 0;... % [Vx]

0 0 0 1 0 dt;... % [Vy]

0 0 0 0 1 0 ;... % [Ax]

0 0 0 0 0 1]; % [Ay]

H = [1 0 0 0 0 0 ; 0 1 0 0 0 0];

Q = eye(6);

R = 1000 * eye(2);

persistent x_est p_est

if isempty(x_est)

x_est = zeros(6, 1);

p_est = zeros(6, 6);

end

% Predicted state and covariance

x_prd = A * x_est;

p_prd = A * p_est * A' + Q;

% Estimation

S = H * p_prd' * H' + R;

B = H * p_prd';

klm_gain = (S \ B)';

% Estimated state and covariance

x_est = x_prd+klm_gain*(z-H*x_prd);

p_est = p_prd-klm_gain*H*p_prd;

% Compute the estimated measurements

y = H * x_est;

end

% of the function

Plus a simple wrapper function calling this function.

Kalman Filter: In R

Easy enough – first naive solution

```

FirstKalmanR <- function(pos) {
  kf <- function(z) {
    dt <- 1

    A <- matrix(c(1, 0, dt, 0, 0, 0, #x
                  0, 1, 0, dt, 0, 0, #y
                  0, 0, 1, 0, dt, 0, #Vx
                  0, 0, 0, 1, 0, dt, #Vy
                  0, 0, 0, 0, 1, 0, #Ax
                  0, 0, 0, 0, 0, 1), #Ay
                6, 6, byrow=TRUE)
    H <- matrix( c(1, 0, 0, 0, 0, 0,
                   0, 1, 0, 0, 0, 0),
                 2, 6, byrow=TRUE)
    Q <- diag(6)
    R <- 1000 * diag(2)

    N <- nrow(pos)
    Y <- matrix(NA, N, 2)

    ## predicted state and covariance
    xprd <- A %*% xest
    pprd <- A %*% pest %*% t(A) + Q

    ## estimation
    S <- H %*% t(pprd) %*% t(H) + R
    B <- H %*% t(pprd)
    ## kalmangain <- (S \ B)'
    kg <- t(solve(S, B))

    ## est. state and cov, assign to vars in parent env
    xest <-<- xprd + kg %*% (z-H%*%xprd)
    pest <-<- pprd - kg %*% H %*% pprd

    ## compute the estimated measurements
    y <- H %*% xest
  }

  xest <- matrix(0, 6, 1)
  pest <- matrix(0, 6, 6)

  for (i in 1:N) {
    y[i,] <- kf(t(pos[i,],drop=FALSE))
  }

  invisible(y)
}

```

Kalman Filter: In R

Easy enough – with some minor refactoring

```
KalmanR <- function(pos) {
  kf <- function(z) {
    ## predicted state and covariance
    xprd <- A %**% xest
    pprd <- A %**% pest %**% t(A) + Q

    ## estimation
    S <- H %**% t(pprd) %**% t(H) + R
    B <- H %**% t(pprd)
    ## kg <- (S \ B)'
    kg <- t(solve(S, B))

    ## estimated state and covariance
    ## assigned to vars in parent env
    xest <<- xprd + kg %**% (z-H%**%xprd)
    pest <<- pprd - kg %**% H %**% pprd

    ## compute the estimated measurements
    y <- H %**% xest
  }
  dt <- 1
}
```

```
A <- matrix(c(1, 0, dt, 0, 0, 0, #x
              0, 1, 0, dt, 0, 0, #y
              0, 0, 1, 0, dt, 0, #Vx
              0, 0, 0, 1, 0, dt, #Vy
              0, 0, 0, 0, 1, 0, #Ax
              0, 0, 0, 0, 0, 1), #Ay
            6, 6, byrow=TRUE)
H <- matrix(c(1, 0, 0, 0, 0, 0,
              0, 1, 0, 0, 0, 0),
            2, 6, byrow=TRUE)
Q <- diag(6)
R <- 1000 * diag(2)

N <- nrow(pos)
Y <- matrix(NA, N, 2)

xest <- matrix(0, 6, 1)
pest <- matrix(0, 6, 6)

for (i in 1:N) {
  y[i,] <- kf(t(pos[i,,drop=FALSE]))
}
invisible(y)
}
```


Kalman Filter: In C++

Using a simple class

```
// [[Rcpp::depends(RcppArmadillo)]]
#include <RcppArmadillo.h>

using namespace arma;

class Kalman {
private:
    mat A, H, Q, R, xest, pest;
    double dt;

public:
    // constructor, sets up data structures
    Kalman() : dt(1.0) {
        A.eye(6,6);
        A(0,2) = A(1,3) = dt;
        A(2,4) = A(3,5) = dt;
        H.zeros(2,6);
        H(0,0) = H(1,1) = 1.0;
        Q.eye(6,6);
        R = 1000 * eye(2,2);
        xest.zeros(6,1);
        pest.zeros(6,6);
    }
}
```

```
// sole member func.: estimate model
mat estimate(const mat & Z) {
    unsigned int n = Z.n_rows,
                k = Z.n_cols;

    mat Y = zeros(n, k);
    mat xprd, pprd, S, B, kg;
    colvec z, y;

    for (unsigned int i = 0; i<n; i++) {
        z = Z.row(i).t();
        // predicted state and covariance
        xprd = A * xest;
        pprd = A * pest * A.t() + Q;
        // estimation
        S = H * pprd.t() * H.t() + R;
        B = H * pprd.t();
        kg = (solve(S, B)).t();
        // estimated state and covariance
        xest = xprd + kg * (z - H * xprd);
        pest = pprd - kg * H * pprd;
        // compute estimated measurements
        y = H * xest;
        Y.row(i) = y.t();
    }
    return Y;
}
```

Kalman Filter in C++

Trivial to use from R

Given the code from the previous slide, we just add

```
// [[Rcpp::export]]
mat KalmanCpp(mat Z) {
  Kalman K;
  mat Y = K.estimate(Z);
  return Y;
}
```

Kalman Filter: Performance

Quite satisfactory relative to R

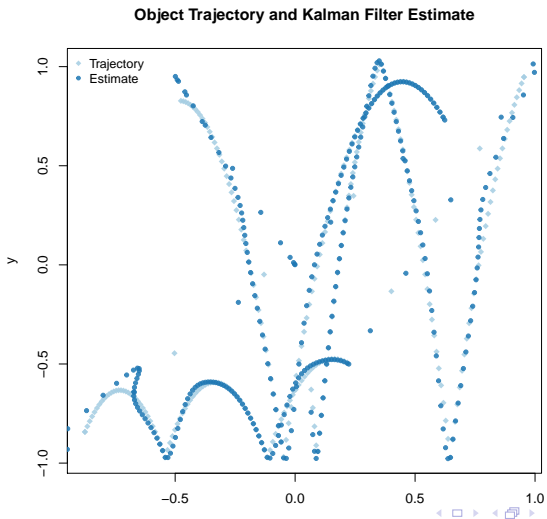
Even byte-compiled 'better' R version is 66 times slower:

```
R> FirstKalmanRC <- cmpfun(FirstKalmanR)
R> KalmanRC <- cmpfun(KalmanR)
R>
R> stopifnot(identical(KalmanR(pos), KalmanRC(pos)),
+           all.equal(KalmanR(pos), KalmanCpp(pos)),
+           identical(FirstKalmanR(pos), FirstKalmanRC(pos)),
+           all.equal(KalmanR(pos), FirstKalmanR(pos)))
R>
R> res <- benchmark(KalmanR(pos), KalmanRC(pos),
+                 FirstKalmanR(pos), FirstKalmanRC(pos),
+                 KalmanCpp(pos),
+                 columns = c("test", "replications",
+                           "elapsed", "relative"),
+                 order="relative",
+                 replications=100)
R>
R> print(res)
```

	test	replications	elapsed	relative
5	KalmanCpp(pos)	100	0.087	1.0000
2	KalmanRC(pos)	100	5.774	66.3678
1	KalmanR(pos)	100	6.448	74.1149
4	FirstKalmanRC(pos)	100	8.153	93.7126
3	FirstKalmanR(pos)	100	8.901	102.3103

Kalman Filter: Figure

Last but not least we can redo the plot as well



Outline

- 5 Case Study: Sparse Matrices
 - R
 - C++
 - Example

Sparse Matrices

Growing (but incomplete) support in Armadillo

A nice example for work on R objects.

```
i <- c(1, 3:8)
j <- c(2, 9, 6:10)
x <- 7 * (1:7)
A <- sparseMatrix(i, j, x = x)
A

## 8 x 10 sparse Matrix of class "dgCMatrix"
##
## [1,] . 7 . . . . . . . .
## [2,] . . . . . . . . . .
## [3,] . . . . . . . . 14 .
## [4,] . . . . . 21 . . . .
## [5,] . . . . . . 28 . . . .
## [6,] . . . . . . . 35 . .
## [7,] . . . . . . . . 42 .
## [8,] . . . . . . . . . 49
```

Sparse Matrices

Representation in R

```
str(A)

## Formal class 'dgCMatrix' [package "Matrix"] with 6 slots
## ..@ i      : int [1:7] 0 3 4 5 2 6 7
## ..@ p      : int [1:11] 0 0 1 1 1 1 2 3 4 6 ...
## ..@ Dim    : int [1:2] 8 10
## ..@ Dimnames:List of 2
## .. ..$ : NULL
## .. ..$ : NULL
## ..@ x      : num [1:7] 7 21 28 35 14 42 49
## ..@ factors : list()
```

Note how the construction was in terms of $\langle i, j, x \rangle$, yet the representation in terms of $\langle i, p, x \rangle$ – CSC format.

Sparse Matrices

C++ access

```
#include <RcppArmadillo.h>

using namespace Rcpp;
using namespace arma;

// [[Rcpp::depends(RcppArmadillo)]]

// [[Rcpp::export]]
sp_mat armaEx(S4 mat, bool show) {
  IntegerVector dims = mat.slot("Dim");
  arma::urowvec i = Rcpp::as<arma::urowvec>(mat.slot("i"));
  arma::urowvec p = Rcpp::as<arma::urowvec>(mat.slot("p"));
  arma::vec x      = Rcpp::as<arma::vec>(mat.slot("x"));

  int nrow = dims[0], ncol = dims[1];
  arma::sp_mat res(i, p, x, nrow, ncol);
  if (show) Rcpp::Rcout << res << std::endl;
  return res;
}
```


Sparse Matrices

C++ access

```
sourceCpp('code/sparseEx.cpp')
i <- c(1, 3:8)
j <- c(2, 9, 6:10)
x <- 7 * (1:7)
A <- sparseMatrix(i, j, x = x)
B <- armaEx(A, TRUE)

## [matrix size: 8x10; n_nonzero: 7; density: 8.75%]
##
##      (0, 1)      7.0000
##      (3, 5)     21.0000
##      (4, 6)     28.0000
##      (5, 7)     35.0000
##      (2, 8)     14.0000
##      (6, 8)     42.0000
##      (7, 9)     49.0000
```

Outline

6 XPtr

Function Pointers

<http://gallery.rcpp.org/articles/passing-cpp-function->

Consider two simple functions modifying a given Armadillo vector:

```
// [[Rcpp::depends(RcppArmadillo)]]
#include <RcppArmadillo.h>

using namespace arma;
using namespace Rcpp;

vec fun1_cpp(const vec& x) { // a first function
  vec y = x + x;
  return (y);
}

vec fun2_cpp(const vec& x) { // and a second function
  vec y = 10*x;
  return (y);
}
```

Function Pointers

<http://gallery.rcpp.org/articles/passing-cpp-function->

Using a `typedef` to declare an interface to a function taking and returning a vector — and a function returning a function pointer given a string argument

```

typedef vec (*funcPtr) (const vec& x);

// [[Rcpp::export]]
XPtr<funcPtr> putFuncPtrInXPtr(std::string fstr) {
  if (fstr == "fun1")
    return (XPtr<funcPtr> (new funcPtr (&fun1_cpp)));
  else if (fstr == "fun2")
    return (XPtr<funcPtr> (new funcPtr (&fun2_cpp)));
  else
    return XPtr<funcPtr> (R_NilValue); // runtime err.: NULL no XPtr
}

```

Function Pointers

<http://gallery.rcpp.org/articles/passing-cpp-function->

We then creation function calling the supplied function on a given vector by 'unpacking' the function pointer:

```
// [[Rcpp::export]]  
vec callViaXPtr(const vec x, SEXP xpsexp) {  
  XPtr<funcPtr> xpfun(xpsexp);  
  funcPtr fun = *xpfun;  
  vec y = fun(x);  
  return (y);  
}
```

Function Pointers

<http://gallery.rcpp.org/articles/passing-cpp-function->

```
## get us a function
fun <- putFunPtrInXPtr("fun1")
## and pass it down to C++ to
## have it applied on given vector
callViaXPtr(1:4, fun)

##           [,1]
## [1,]        2
## [2,]        4
## [3,]        6
## [4,]        8
```

Could use same mechanism for user-supplied functions, gradients, or samplers, ...

Outline

7 Resources

Rcpp Resources

Book <http://www.rcpp.org/book>

Gallery <http://gallery.rcpp.org>

Blog [http://dirk.eddelbuettel.com/
blog/code/rcpp](http://dirk.eddelbuettel.com/blog/code/rcpp)

List [http://news.gmane.org/gmane.comp.
lang.r.rcpp](http://news.gmane.org/gmane.comp.lang.r.rcpp) **and**
[http://lists.r-forge.r-project.
org/mailman/listinfo/rcpp-devel](http://lists.r-forge.r-project.org/mailman/listinfo/rcpp-devel)