

# Hands-on Rcpp by Examples

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# Outline

1 Intro

2 Usage

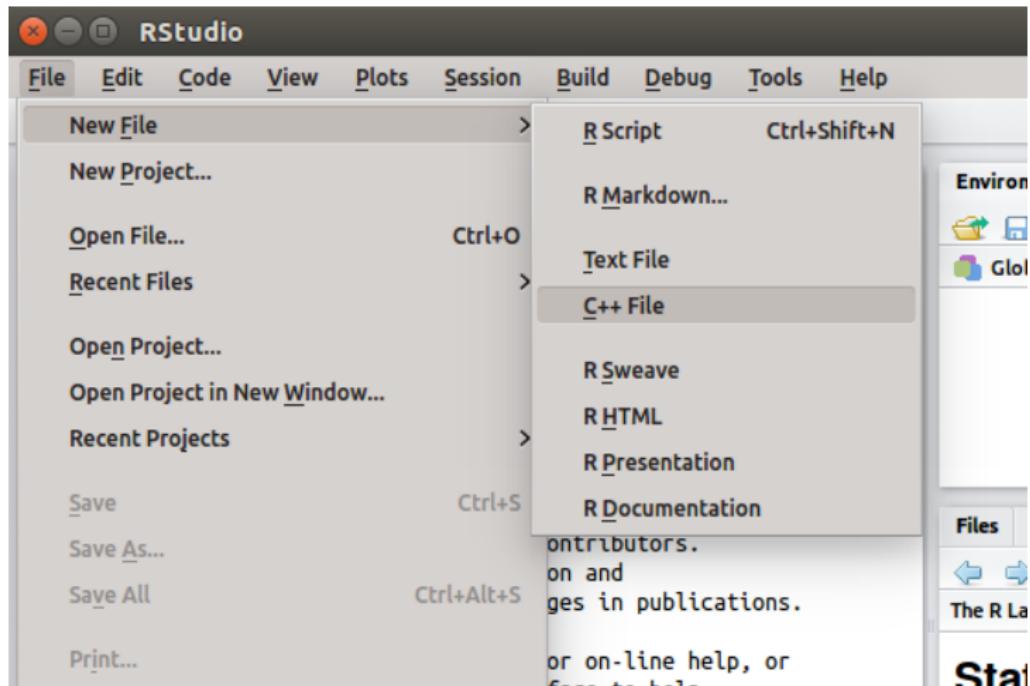
3 Sugar

4 Examples

5 More

# Jumping right in

RStudio makes starting very easy:



# A First Example: Cont'ed

The following file gets created:

```
#include <Rcpp.h>
using namespace Rcpp;

// Below is a simple example of exporting a C++ function to R.
// You can source this function into an R session using the
// Rcpp::sourceCpp function (or via the Source button on the
// editor toolbar)

// For more on using Rcpp click the Help button on the editor
// toolbar

// [[Rcpp::export]]
int timesTwo(int x) {
    return x * 2;
}
```

# A First Example: Cont'ed

We can easily deploy the file ("press the button") and call the resulting function:

```
Rcpp::sourceCpp('files/timesTwo.cpp')
timesTwo(21)

## [1] 42
```

# A First Example: Cont'd

So what just happened?

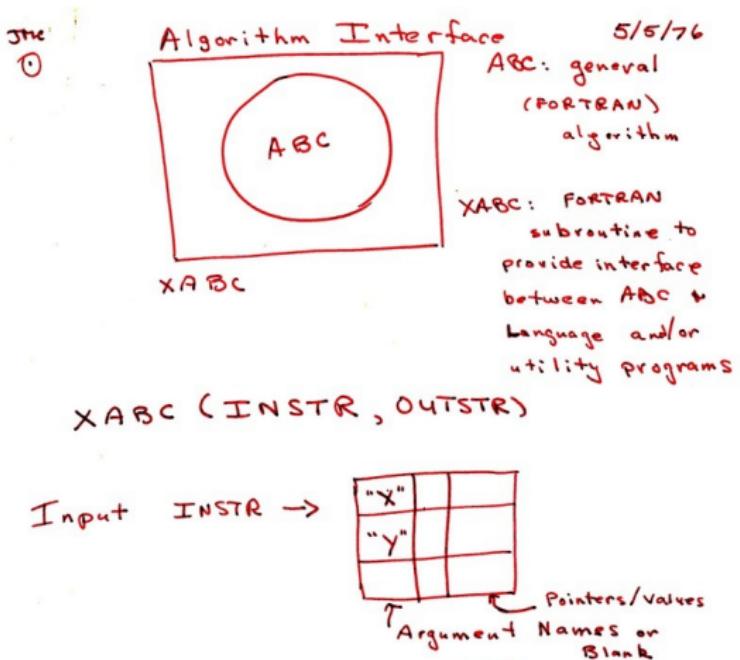
- We defined a simple C++ function
- It operates on a single integer argument
- We asked Rcpp to 'source it' for us
- Behind the scenes Rcpp creates a wrapper
- Rcpp then compiles, links, and loads the wrapper
- The function is available in R under its C++ name

# A First Example: Related

Two related functions related to `sourceCpp()`:

```
evalCpp("2 * 2")  
  
## [1] 4  
  
cppFunction("int times2(int x) { return 2*x; }")  
times2(123)  
  
## [1] 246
```

# A “vision” from Bell Labs from 1976



Source: John Chambers' talk at Stanford in October 2010; personal correspondence.

# An Introductory Example

Consider a function defined as

$$f(n) \text{ such that } \begin{cases} n & \text{when } n < 2 \\ f(n-1) + f(n-2) & \text{when } n \geq 2 \end{cases}$$

# An Introductory Example: Simple R Implementation

R implementation and use:

```
f <- function(n)  {
  if (n < 2) return(n)
  return(f(n-1) + f(n-2))
}
## Using it on first 11 arguments
sapply(0:10, f)

## [1] 0 1 1 2 3 5 8 13 21 34 55
```

# An Introductory Example: Timing R Implementation

Timing:

```
library(rbenchmark)
benchmark(f(10), f(15), f(20))[,1:4]

##      test replications elapsed relative
## 1 f(10)          100  0.017     1.0
## 2 f(15)          100  0.204    12.0
## 3 f(20)          100  2.129   125.2
```

# An Introductory Example: C++ Implementation

```
int g(int n) {
    if (n < 2) return(n);
    return(g(n-1) + g(n-2));
}
```

Deployed as:

```
library(Rcpp)
cppFunction('int g(int n) {
    if (n < 2) return(n);
    return(g(n-1) + g(n-2)); }')
## Using it on first 11 arguments
sapply(0:10, g)
```

```
## [1] 0 1 1 2 3 5 8 13 21 34 55
```

# An Introductory Example: Comparing timing

## Timing:

```
library(rbenchmark)
benchmark(f(20), g(20))[,1:4]

##      test replications elapsed relative
## 1 f(20)          100   2.197    439.4
## 2 g(20)          100   0.005     1.0
```

A nice gain of a few orders of magnitude.

# Well-known packages using Rcpp

[Amelia](#) by G King et al

[lme4](#) by D Bates, M Maechler et al

[forecast](#) by R Hyndman et al

[RStan](#) by A Gelman et al

[rugarch](#) by A Ghalanos

[plyr](#) by H Wickham (plus **roxygen2**, **dplyr**, ...)

[httpuv](#) by J Cheng / RStudio

[MTS](#) by R Tsay

Rcpp is currently used by 223 CRAN packages, and a further 27 BioConductor packages.

# Type mapping

Standard R types (integer, numeric, list, function, ... and compound objects) are mapped to corresponding C++ types using extensive template meta-programming – it just works:

```
library(Rcpp)
cppFunction("NumericVector la(NumericVector x) {
  return log(abs(x));
}")
la(seq(-5, 5, by=2))

## [1] 1.609 1.099 0.000 0.000 1.099 1.609
```

Also note: vectorized C++!

# Type mapping also with C++ STL types

Use of `std::vector<double>` and STL algorithms:

```
#include <Rcpp.h>
using namespace Rcpp;

inline double f(double x) { return ::log(::fabs(x)); }

[[Rcpp::export]]
std::vector<double> logabs2(std::vector<double> x) {
  std::transform(x.begin(), x.end(), x.begin(), f);
  return x;
}
```

# Type mapping also with C++ STL types

Used via

```
library(Rcpp)
sourceCpp("code/logabs2.cpp")
logabs2(seq(-5, 5, by=2))

## [1] 1.609 1.099 0.000 0.000 1.099 1.609
```

# Type mapping is seamless

Simple outer product of a column vector (using Armadillo / RcppArmadillo):

```
cppFunction ("arma::mat v(arma::colvec a) {  
    return a*a.t(); }",  
depends="RcppArmadillo")  
  
v(1:5)  
  
##      [,1] [,2] [,3] [,4] [,5]  
## [1,]     1     2     3     4     5  
## [2,]     2     4     6     8    10  
## [3,]     3     6     9    12    15  
## [4,]     4     8    12    16    20  
## [5,]     5    10    15    20    25
```

This uses implicit conversion via `as<>` and `wrap - cf` package vignette Rcpp-extending.

# C++11: lambdas, auto, and much more

We can simplify the `log (abs (...))` example further:

```
#include <Rcpp.h>

// [[Rcpp::plugins(cpp11)]]

using namespace Rcpp;

// [[Rcpp::export]]
std::vector<double> logabs3(std::vector<double> x) {
  std::transform(x.begin(), x.end(), x.begin(),
    [] (double x) {
      return ::log(::fabs(x));
    });
  return x;
}
```

# C++11: lambdas, auto, and much more

Used via

```
library(Rcpp)
sourceCpp("code/logabs3.cpp")
logabs3(seq(-5, 5, by=2))

## [1] 1.609 1.099 0.000 0.000 1.099 1.609
```

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- 1 Intro
- 2 Usage
- 3 Sugar
- 4 Examples
- 5 More

# Basic Usage: evalCpp

`evalCpp()` evaluates a single C++ expression. Includes and dependencies can be declared.

This allows us to quickly check C++ constructs.

```
evalCpp("2 + 2")      # simple test  
  
## [1] 4  
  
evalCpp("std::numeric_limits<double>::max()")  
  
## [1] 1.798e+308
```

# Basic Usage: `cppFunction()`

`cppFunction()` creates, compiles and links a C++ file, and creates an R function to access it.

```
cppFunction("  
    int useCpp11() {  
        auto x = 10;  
        return x;  
    }", plugins=c("cpp11"))  
useCpp11() # same identifier as C++ function  
  
## [1] 10
```

# Basic Usage: sourceCpp()

`sourceCpp()` is the actual workhorse behind `evalCpp()` and `cppFunction()`. It is described in more detail in the package vignette `Rcpp-attributes`.

`sourceCpp()` builds on and extends `cxxfunction()` from package `inline`, but provides even more ease-of-use, control and helpers – freeing us from boilerplate scaffolding.

A key feature are the plugins and dependency options: other packages can provide a plugin to supply require compile-time parameters (cf `RcppArmadillo`, `RcppEigen`, `RcppGSL`).

# Basic Usage: Packages

Package are *the* standard unit of R code organization.

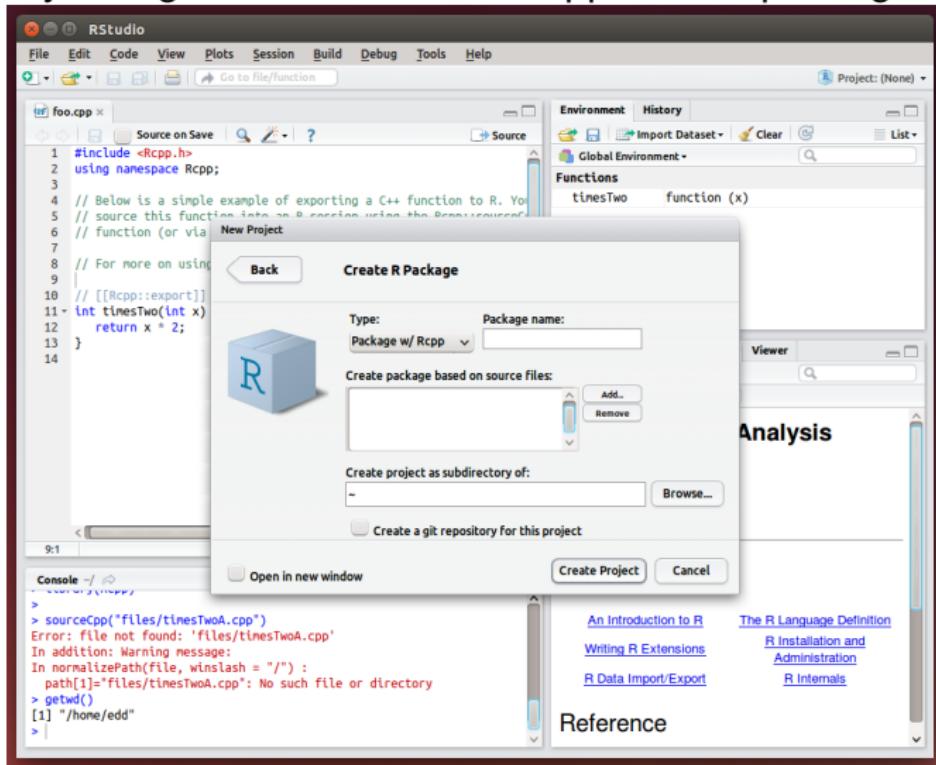
Creating packages with Rcpp is easy; an empty one to work from can be created by `Rcpp.package.skeleton()`

The vignette [Rcpp-package](#) has fuller details.

As of mid June 2014, there are 223 packages on CRAN which use Rcpp, and a further 27 on BioConductor — with working, tested, and reviewed examples.

# Packages and Rcpp

Best way to organize R code with Rcpp is via a package:



# Packages and Rcpp

Rcpp.package.skeleton() and its derivatives. e.g.  
RcppArmadillo.package.skeleton() create working  
packages.

```
// another simple example: outer product of a vector,
// returning a matrix
//
// [[Rcpp::export]]
arma::mat rcpparma_outerproduct(const arma::colvec & x) {
    arma::mat m = x * x.t();
    return m;
}

// and the inner product returns a scalar
//
// [[Rcpp::export]]
double rcpparma_innerproduct(const arma::colvec & x) {
    double v = arma::as_scalar(x.t() * x);
    return v;
}
```

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- 1 Intro
- 2 Usage
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- 5 More

# Syntactic 'sugar': Simulating $\pi$ in R

Basic idea: for point  $(x, y)$ , compute distance to origin. Do so repeatedly, and ratio of points below one to number N of simulations will approach  $\pi/4$  as we fill the area of one quarter of the unit circle.

```
piR <- function(N) {  
  x <- runif(N)  
  y <- runif(N)  
  d <- sqrt(x^2 + y^2)  
  return(4 * sum(d <= 1.0) / N)  
}  
  
set.seed(5)  
sapply(10^(3:6), piR)  
  
## [1] 3.156 3.155 3.139 3.141
```

# Syntactic 'sugar': Simulating $\pi$ in C++

The neat thing about Rcpp sugar enables us to write C++ code that looks almost as compact.

```
#include <Rcpp.h>
using namespace Rcpp;

// [[Rcpp::export]]
double piSugar(const int N) {
    RNGScope scope; // ensure RNG gets set/reset
    NumericVector x = runif(N);
    NumericVector y = runif(N);
    NumericVector d = sqrt(x*x + y*y);
    return 4.0 * sum(d <= 1.0) / N;
}
```

Apart from RNG set/reset, the code is essentially identical.

# Syntactic 'sugar': Simulating $\pi$

And by using the same RNG, so are the results.

```
sourceCpp("code/piSugar.cpp")
set.seed(42); a <- piR(1.0e7)
set.seed(42); b <- piSugar(1.0e7)
identical(a,b)

## [1] TRUE

print(c(a,b), digits=7)

## [1] 3.140899 3.140899
```

# Syntactic 'sugar': Simulating $\pi$

The performance is close with a small gain for C++ as R is already vectorised:

```
library(rbenchmark)
benchmark(piR(1.0e6), piSugar(1.0e6)) [,1:4]

##           test replications elapsed relative
## 1    piR(1e+06)          100   11.38    1.683
## 2 piSugar(1e+06)          100    6.76    1.000
```

More about Sugar is in the package vignette Rcpp-sugar.

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- 1 Intro
- 2 Usage
- 3 Sugar
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- 5 More

# Cumulative Sum

<http://gallery.rcpp.org/articles/vector-cumulative-sum/>

## A basic looped version:

```
#include <Rcpp.h>
#include <numeric>      // for std::partial_sum
using namespace Rcpp;

// [[Rcpp::export]]
NumericVector cumsum1(NumericVector x) {
    // initialize an accumulator variable
    double acc = 0;

    // initialize the result vector
    NumericVector res(x.size());

    for(int i = 0; i < x.size(); i++) {
        acc += x[i];
        res[i] = acc;
    }
    return res;
}
```

# Cumulative Sum

See <http://gallery.rcpp.org/articles/vector-cumulative-sum/>

An STL variant:

```
// [[Rcpp::export]]
NumericVector cumsum2(NumericVector x) {
    // initialize the result vector
    NumericVector res(x.size());
    std::partial_sum(x.begin(), x.end(), res.begin());
    return res;
}
```

# Cumulative Sum

<http://gallery.rcpp.org/articles/vector-cumulative-sum/>

Or just Rcpp sugar:

```
[[Rcpp::export]]  
NumericVector cumsum_sug(NumericVector x) {  
    return cumsum(x); // compute + return result vector  
}
```

Of course, all results are the same.

```
cppFunction('NumericVector cumsum2(NumericVector x) {  
    return cumsum(x); }')  
x <- 1:10  
all.equal(cumsum(x), cumsum2(x))  
  
## [1] TRUE
```

# Calling an R function from C++

<http://gallery.rcpp.org/articles/r-function-from-c++/>

```
#include <Rcpp.h>

using namespace Rcpp;

// [[Rcpp::export]]
NumericVector callFunction(NumericVector x,
                           Function f) {
  NumericVector res = f(x);
  return res;
}

/***
 * @param x numeric vector
 * @param f function
 * @return result
 */
NumericVector callFunction(NumericVector x, Function f) {
  return f(x);
}
```

# Using Boost via BH

<http://gallery.rcpp.org/articles/boost-foreach/>

```
#include <Rcpp.h>
#include <boost/foreach.hpp>
using namespace Rcpp;
// [[Rcpp::depends(BH)]]

// the C-style upper-case macro name is a bit ugly
#define foreach BOOST_FOREACH

// [[Rcpp::export]]
NumericVector square( NumericVector x ) {

    // elem is a reference to each element in x
    // we can re-assign to these elements as well
    foreach( double& elem, x ) {
        elem = elem*elem;
    }
    return x;
}
```

C++11 now has something similar in a smarter `for` loop.

# Vector Subsetting

<http://gallery.rcpp.org/articles/subsetting/>

## New in Rcpp 0.11.1:

```
#include <Rcpp.h>
using namespace Rcpp;

// [[Rcpp::export]]
NumericVector positives(NumericVector x) {
    return x[x > 0];
}

// [[Rcpp::export]]
List first_three(List x) {
    IntegerVector idx = IntegerVector::create(0, 1, 2);
    return x[idx];
}

// [[Rcpp::export]]
List with_names(List x, CharacterVector y) {
    return x[y];
}
```

# Armadillo Eigenvalues

<http://gallery.rcpp.org/articles/armadillo-eigenvalues/>

```
#include <RcppArmadillo.h>

// [[Rcpp::depends(RcppArmadillo)]]

// [[Rcpp::export]]
arma::vec getEigenValues(arma::mat M) {
    return arma::eig_sym(M);
}
```

```
set.seed(42)
X <- matrix(rnorm(4*4), 4, 4)
Z <- X %*% t(X)
getEigenValues(Z)

# R gets the same results (in reverse)
# and also returns the eigenvectors.
```

# Creating xts objects in C++

<http://gallery.rcpp.org/articles/creating-xts-from-c++/>

```
#include <Rcpp.h>
using namespace Rcpp;

NumericVector createXts(int sv, int ev) {
    IntegerVector ind = seq(sv, ev);           // values

    NumericVector dv(ind);                     // date(time)s == reals
    dv = dv * 86400;                          // scaled to days
    dv.attr("tzone") = "UTC";                 // index has attributes
    dv.attr("tclass") = "Date";

    NumericVector xv(ind);                    // data has same index
    xv.attr("dim") = IntegerVector::create(ev-sv+1, 1);
    xv.attr("index") = dv;
    CharacterVector cls = CharacterVector::create("xts", "zoo");
    xv.attr("class") = cls;
    xv.attr(".indexCLASS") = "Date";
    // ... some more attributes ...

    return xv;
}
```

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# Documentation

- The package comes with eight pdf vignettes, and numerous help pages.
- The introductory vignettes are now published (Rcpp and RcppEigen in *J Stat Software*, RcppArmadillo in *Comp. Stat.& Data Anal.*).
- The rcpp-devel list is *the* recommended resource, generally very helpful, and fairly low volume.
- By now StackOverflow has more than 500 posts too.
- And a number of blog posts introduce/discuss features.

# Rcpp Gallery

The screenshot shows the Rcpp Gallery website as it would appear in a web browser. The title bar says "Rcpp Gallery - Google Chrome". The address bar shows "Rcpp Gallery" and "gallery.rcpp.org". The main navigation menu includes "Rcpp", "Projects", "Gallery" (which is selected), "Book", "Events", and "More". Below the menu, there's a section titled "Featured Articles" which lists various Rcpp-related posts. Each post has a title, a brief description, and a link. At the bottom of this section is a "More »" link. Below that is a section titled "Recently Published" which lists recent posts with their dates and titles.

## Featured Articles

- [Quick conversion of a list of lists into a data frame](#) — John Merrill  
This post shows one method for creating a data frame quickly
- [Passing user-supplied C++ functions](#) — Dirk Eddelbuettel  
This example shows how to select user-supplied C++ functions
- [Using Rcpp to access the C API of xts](#) — Dirk Eddelbuettel  
This post shows how to use the exported API functions of xts
- [Timing normal RNGs](#) — Dirk Eddelbuettel  
This post compares drawing N(0,1) vectors from R, Boost and C++11
- [A first lambda function with C++11 and Rcpp](#) — Dirk Eddelbuettel  
This post shows how to play with lambda functions in C++11
- [First steps in using C++11 with Rcpp](#) — Dirk Eddelbuettel  
This post shows how to experiment with C++11 features
- [Using Rcout for output synchronised with R](#) — Dirk Eddelbuettel  
This post shows how to use Rcout (and Rcerr) for output
- [Using the Rcpp sugar function clamp](#) — Dirk Eddelbuettel  
This post illustrates the sugar function clamp
- [Using the Rcpp Timer](#) — Dirk Eddelbuettel  
This post shows how to use the Timer class in Rcpp
- [Calling R Functions from C++](#) — Dirk Eddelbuettel  
This post discusses calling R functions from C++

[More »](#)

## Recently Published

- Apr 12, 2013 » [Using the RcppArmadillo-based Implementation of R's sample\(\)](#) — Christian Gunning and Jonathan Olmsted
- Apr 8, 2013 » [Dynamic Wrapping and Recursion with Rcpp](#) — Kevin Ushey
- Mar 14, 2013 » [Using bigmemory with Rcpp](#) — Michael Kane
- Mar 12, 2013 » [Generating a multivariate gaussian distribution using RcppArmadillo](#) — Ahmadou Dicko
- Mar 1, 2013 » [Using Rcpp with Boost.Regex for regular expression](#) — Dirk Eddelbuettel
- Feb 27, 2013 » [Fast factor generation with Rcpp](#) — Kevin Ushey

# The Rcpp book

Use R!

Dirk Eddelbuettel

Seamless R  
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On sale since June  
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